Zachary Brown

email: zach@z3d.com	www.Z3D.com	cell: (978) 394-1392
EDUCATION:	Syracuse University, 2000-2006 College of Visual and Performing Arts Major: Computer Art 3 Years of Mechanical Engineering Curriculum Bachelor's Degree of Fine Arts earned May 200	
EXPERIENCE	DoubleClick Inc., Fall 2006 - present Rich Media Ad Builder and Production Services, Client Training	
	SIGGRAPH 2006, Summer 2006 Accepted and attended as a member of the Student Volunteer program	
	Apple Computer, Inc. Summer 2005-Fall 2006 Mac Specialist at The Apple Store; retail sales, c	customer service/support
	Syracuse University Spring 2002-2005 Lab Monitor in Computer Art cluster for two s Teaching Assistant for introductory CAD class	
	Amptek, Inc. Summers 2002, 2004 Lab Technician, board and product assembly; c	clients including NASA
	Integrated Medical Devices, Inc. Summer 2003 Product assembly	
	3D Artist 1997-Present Have communicated with Paul Babb, President Computer Inc., USA, publishers of Cinema	
COMPUTER SKILLS:	 Languages: ActionScript, PHP, HTML, CSS, JavaScript, C, OpenGL Operating Systems: Macintosh OS X, UNIX, Windows Software: Macromedia Flash MX 8, Maxon Cinema 4D R9, Adobe Photoshop CS2, Adobe Illustrator 10, Apple Logic Pro 7, NewTek Lightwave 7, Autodesk AutoCAD 2002, PTC Pro/ENGINEER 	
ACHIEVEMENTS and ACTIVITIES:	Member of ACM SIGGRAPH 3dny.org Golden Teapot Award – Finalist in Photo Phi Eta Sigma National Honor Society (S.U. Chapt Eagle Scout; established section of trail for Littleton Repeat volunteer for Syracuse University programs students adjust to college life Louis Armstrong Jazz Award, Trumpet Member of National Honor Society junior and sen Participated in Walk for Hunger five times (complet Instrumental in setting up my High School's Web S graphics and layout Played for the Ultimate Frisbee club at Syracuse Ur	ter) n Conservation Trust s to help incoming ior years of high school eted 20 miles four times) Site – created original
REFERENCES:	Available upon request.	